

## Term 1 in the Library

### Primary School Activities


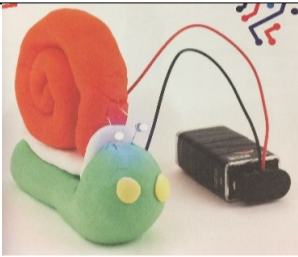

**Virtual Reality** – Wednesdays and Fridays      **Year 5/6 Book Club** – first Tuesday of the month

**Osmo** – Wednesday

**Board Games** – Thursday

**STEM Kits** - Friday

Any day – reading, study, drawing, puppets, jigsaw puzzles

Week	Monday STEM Activities	Tuesday Craft Activities
2	Design a zip line to carry a Lego person	Pipe cleaner ninjas 
3	Engineering challenge – fit one member of your group through a piece of paper	St Valentine's Day cards 
4	Make a squishy circuit snail 	Superhero masks 
5	Computational thinking challenge: pattern recognition	Jewellery making – make a bracelet or necklace
6	Design a musical instrument 	Harry Potter pencil wands 
7	Computational thinking challenge: networking	Free crafting – what can you make?
8	Create a marble maze 	Make a yarnie. 
9	Computational thinking challenge: coding and decoding	Easter gift bags 
10	Rooster racers 	Decorate an Easter cupcake 